



EHAB AYMAN

Lead Game & XR Developer

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🔗 <https://www.ehabayman.dev/>

ABOUT

Lead Game & XR Developer with expertise in Unity and AR/VR, creating immersive games, apps, and real-time interactive experiences.

WORK EXPERIENCE

07/2025 – Present
Cairo, Egypt

LEAD GAME DEVELOPER
5DVR 

03/2023 – 06/2025
Beirut, Lebanon

Augmented Reality Developer
The ARlab 

03/2020 – 02/2023
Cairo, Egypt

LEAD GAME DEVELOPER
5DVR 

02/2016 – 07/2019
Cairo, Egypt

CO-FOUNDER, SOFTWARE & GAME DEVELOPER
EPICVR 

EDUCATION

2009 – 2013

BACHELOR'S DEGREE, COMPUTER SCIENCE
Faculty of computers & Information Helwan University

SKILLS

Unity Engine

Lens Studio

Spark AR Studio

Model Viewer

Snap's Camerakit Web SDK

TikTok Effect House

Unreal Engine

AR Foundation

WebXR

C#

Javascript

Photon Networking Engine

Git

Object-Oriented Programming (OOP)

Design Patterns

OpenCV

Kinect For Windows SDK

HoloLens 2 SDK

Mixed Reality Toolkit for HoloLens 2

8th Wall Web AR

LANGUAGES

Arabic

Native

English

Full Professional Proficiency

PUBLICATIONS

2014

REMOACT: PORTABLE PROJECTED INTERFACE WITH HAND GESTURE INTERACTION

<https://thescia.us.com/abstract/10.38/jcssa.2015.738.73> 